

Bill No.: \_\_\_\_\_

Requested: \_\_\_\_\_

Committee: \_\_\_\_\_

Drafted by: McCarthy

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Stored – 10/29/18

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By: **Montgomery County Delegation**

A BILL ENTITLED

1 AN ACT concerning

2 **Montgomery County – Gaming and Benefit Performances – Repeal**

3 **MC 14–19**

4 FOR the purpose of repealing certain obsolete provisions of law relating to certain gaming  
5 activities in Montgomery County; repealing certain obsolete provisions of law  
6 relating to certain benefit performances in Montgomery County; and generally  
7 relating to gaming and benefit performances in Montgomery County.

8 BY repealing

9 The Public Local Laws of Montgomery County

10 Section 23–1 through 23–10 and 30–4

11 Article 16 – Public Local Laws of Maryland

12 (2004 Edition and July – August 2018 Supplement, as amended)

13 SECTION 1. BE IT ENACTED BY THE GENERAL ASSEMBLY OF MARYLAND,

14 That the Laws of Maryland read as follows:

15 **Article 16 – Montgomery County**

16 [23–1.

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EXPLANATION: CAPITALS INDICATE MATTER ADDED TO EXISTING LAW.

[Brackets] indicate matter deleted from existing law.



1 It shall be unlawful for any person or persons, or any house, company, or association  
2 or body corporate to play at any game of chance for any sum of money or other property of  
3 any value in the Montgomery County, which said act is hereby defined as gaming within  
4 the meaning of this chapter.]

5 [23-2.

6 It shall be unlawful for any person or any house to set up, keep, maintain or conduct  
7 any gaming table, or any house, vessel or place on land or on water within the limits of the  
8 county for the purpose of gaming as defined by section 23-1, or to operate any kind of device  
9 whatsoever intended for the purpose of gaming as defined in section 23-1. It shall also be  
10 unlawful for any person to deal at any gaming table or other place of gambling in the county  
11 or to manage or be interested financially in any gaming table, house or establishment  
12 maintained for gaming, in the county, or in the profits thereof.]

13 [23-3.

14 “Gambling paraphernalia” within the meaning of this chapter is hereby defined to  
15 include any table, apparatus, device, machine or article of any kind or description intended  
16 to be used for the purpose of gaming as defined by section 23-1. Money which shall be found  
17 on a table on which gaming is at the time being conducted shall be gambling paraphernalia  
18 within the meaning of this chapter. The possession of gambling paraphernalia as herein  
19 defined shall be a violation of this chapter. All gambling paraphernalia within the  
20 territorial limits of the county, as herein defined, and all money, currency or cash, whether  
21 gambling paraphernalia within the definition of this section or not, which is found to be  
22 used in betting or paying off bets or otherwise used in connection with gambling in violation  
23 of this section, or in violation of any other law of Montgomery County or the State of  
24 Maryland pertaining to gaming or gambling, shall be subject to seizure by the law officers  
25 of the county, and, upon conviction of the owner or possessor of such paraphernalia, money,  
26 currency or cash, the paraphernalia, money, currency or cash, shall be forfeited to the  
27 county and disposed of in accordance with the order of the court having jurisdiction to try  
28 violations of this chapter. The court is hereby authorized in its discretion to direct the sale  
29 of such paraphernalia and the payment of the proceeds into the police fund of the county,  
30 or, if such paraphernalia consists of money, the payment of the same directly into such  
31 fund.]

32 [23-4.

1           Every person who shall violate section 23–1, 23–2 or 23–3 is hereby declared to be a  
2 principal and not an accomplice, and conviction of any violator of this chapter may be had  
3 on the uncorroborated testimony of any other person who shall violate this chapter, even  
4 though such other person shall participate in the same act of gaming as the person so  
5 convicted, and every person engaged in gaming as defined in this chapter is hereby required  
6 to testify against any person indicted for violation of this chapter in connection with the act  
7 of gaming in question; provided, however, that no person so testifying shall be convicted or  
8 punished for violation of this chapter on his own testimony.]

9   [23–5.

10           Whenever any person shall charge on oath or affirmation before any justice of the  
11 peace within the county, or any grand jury within the county shall present that any person  
12 or house has violated the provisions of this chapter, and shall request such justice of the  
13 peace so to do, or in case of presentment by the grand jury, the grand jury shall request the  
14 court to direct the clerk of the court issuing the warrant, the justice of the peace or clerk of  
15 the court, upon the direction of the court as aforesaid, shall issue his warrant, in which the  
16 house, building or other place in which the violation is alleged to have occurred, shall be  
17 specifically described, directed to the sheriff or any member of the county police,  
18 commanding him thoroughly to search the described house, building or other place and the  
19 appurtenances thereof, and if any such shall there be found, to take into his possession and  
20 safely keep it to be produced as evidence when required and to be disposed of in accordance  
21 with the order of the court, all gambling paraphernalia as defined in section 23–3, and the  
22 sheriff or policeman shall forthwith report in writing all of the facts to the state’s attorney  
23 for the county.]

24   [23–6.

25           In any indictment under this chapter for violation of the provisions of this chapter,  
26 it shall not be necessary to specify the particular act which any person or house committed  
27 in violation of this chapter, but it shall be sufficient for the purpose of such indictment to  
28 allege that the person or house engaged in gaming, or engaged in setting up, maintaining,  
29 keeping or conducting a gaming house or possessed gambling paraphernalia, as the case  
30 may be, in violation of this chapter. The circuit court of the county and the trial magistrates  
31 of the county are hereby given concurrent jurisdiction to try violations of this chapter.]

32   [23–7.

1 Any violation of any provisions of sections 23–1 through 23–6 shall be punished as a  
2 class A violation as set forth in section 1–19 of chapter 1 of the County Code. Each day a  
3 violation continues to exist shall constitute a separate offense.]

4 [23–8.

5 Any provisions of sections 237 to 264C of article 27 of the Annotated Code of  
6 Maryland, 1957, subject “crimes and punishments,” subtitle “gaming,” inconsistent  
7 herewith or contrary hereto, insofar as such sections are applicable to the county, are  
8 hereby repealed to the extent of such inconsistency or conflict.]

9 [23–9.

10 If any person shall within the county keep, set up, promote or be concerned as owner,  
11 agent, clerk or in any other manner, in managing, carrying on, promoting or advertising,  
12 directly or indirectly, any policy lottery, policy shop, or any lottery, or shall sell or transfer  
13 any chance, right or interest, tangible or intangible, in any policy lottery, or any lottery or  
14 shall sell or transfer any ticket, certificate, bill, token or other device, purporting or  
15 intended to guarantee or assure to any person or entitle him to a chance of drawing or  
16 obtaining a prize, to be drawn in any lottery, or in a game or device commonly known as  
17 policy lottery or policy or shall, for himself or another person, sell or transfer, or have in his  
18 possession for the purpose of sale or transfer, a chance or ticket in or share of a ticket in  
19 any lottery or any such bill, certificate, token or other device, he shall be fined upon  
20 conviction of each such offense not more than one thousand dollars (\$1,000.00) or be  
21 imprisoned not more than three (3) years, or both. The possession of any copy or record of  
22 any such chance, right or interest, or of any such ticket, certificate, bill, token or other  
23 device shall be prima facie evidence that the possessor of such copy or record did, at the  
24 time and place of such possession keep, set up or promote, or was at such time and place  
25 concerned as owner, agent, clerk or otherwise in managing, carrying on, promoting or  
26 advertising a policy lottery, policy shop or lottery.]

27 [23–10.

28 If any person shall within the county have in his possession, knowingly, any ticket,  
29 certificates, bill, slip, token, paper, writing or other device used or to be used, or adapted,  
30 devised or designed for the purpose of playing, carrying on or conducting any lottery, or the  
31 game or device commonly known as policy lottery or policy, he shall be subject to

1 punishment for a class A violation as set forth in section 1–19 of chapter 1 of the County  
2 Code. Each day a violation continues to exist shall constitute a separate offense.]

3 [30–4.

4 (a) A bona fide non–profit organization may conduct a performance for the  
5 exclusive benefit of a volunteer fire department, or a charitable, benevolent, patriotic,  
6 fraternal, educational, religious or civic object. A benefit performance includes an outdoor  
7 or indoor carnival, fair, picnic, dance, card party, bazaar, concert, contest, horse show,  
8 exhibition, lecture, barbecue, or dinner, to which the public is invited or admitted, with or  
9 without charge for admission. The net proceeds must benefit solely the non–profit  
10 organization.

11 (b) At a benefit performance, the organization or operator may award prizes in  
12 merchandise, conduct games of skill, dispose of merchandise or any other thing of value by  
13 auction or voting or by any mechanical device, such as a paddle wheel, wheel of fortune,  
14 bingo, or similar device. However, the organization or operator must not award prizes in  
15 money or tokens or certificates redeemable in money, in any game, auction, contest, or  
16 method which is prohibited under any State or County gaming law.

17 (c) Before conducting any benefit performance, any organization must obtain  
18 from the Director of Permitting Services a written permit under this Chapter. A benefit  
19 performance must be managed by the organization that will benefit from it, and may be  
20 operated by or with a contractor of that organization.

21 (d) Any person who conducts a benefit performance in violation of this Section has  
22 committed a class A violation.]

23 SECTION 2. AND BE IT FURTHER ENACTED, That this Act shall take effect  
24 October 1, 2019.